

 **WARNING** Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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GAME CONTROLS

Xbox 360 Controller



SINGLE PLAYER MENU

From this menu you can launch new campaigns, resume games in progress, switch to the Multiplayer menu of *Call of Duty® 4: Modern Warfare™* or access the configuration options.

Resume Game – Load the game you were playing from your last Save Point so you can continue your progress.

New Game – Select this option to start a new campaign.

Mission Select – Start a new game from the beginning, or play any mission you currently have unlocked. After selecting your mission, choose your difficulty level from one of the four options available.

Arcade Mode – This mode can be unlocked upon completion of the Single Player campaign. You can then replay missions in a classic arcade style.

Leaderboards – This shows you how you stack up compared to other Multiplayer mode players on Xbox LIVE®.

Controls – Choose this option to change your controller preferences, such as stick and button layout, as well as look sensitivity and inversion.

Options – Choose this to toggle auto-aim and subtitles. Use this also to select your save device.

Credits – View credits.

Multiplayer – Switches you to the Multiplayer menu.

SAVE SYSTEM

Call of Duty 4: Modern Warfare utilizes an automatic checkpoint save system to save your game progress. You may also choose to save your progress after each mission via the Victory screen.

IN-GAME DISPLAY



1. **Compass** – Shows the direction you are facing and the location of your current objectives.
2. **Stance Indicator** – Shows your current stance. Only displays when crouched or prone.
3. **Inventory** – (Lower left directional pad icon) Shows your current useable special weapons and items (if available).
4. **Grenade Indicator** – Shows the direction of the grenade in your proximity.
5. **Damage Indicator** – Red marker near center of the screen indicating which direction damage came from.
6. **Use Icon** – Indicator that appears when something is useable. Press the Use (**B**) button.

7. **Ammo Count** – Shows remaining bullets and grenades.
8. **Crosshair** – Use the crosshair to aim your weapon at enemies. Your crosshair turns red when pointed at an enemy, and green when pointed at a friendly. When you run or walk, your crosshair widens or disappears. When you stop moving, you automatically steady your weapon and the crosshair narrows. The wider the crosshairs are, the wider your spread of bullets will be when firing your weapon. Crouching or lying prone increases your accuracy.

HEALTH SYSTEM

When you take damage, the screen starts to turn red indicating the need to seek cover. You'll recover slowly if you don't take any more damage for a short time.

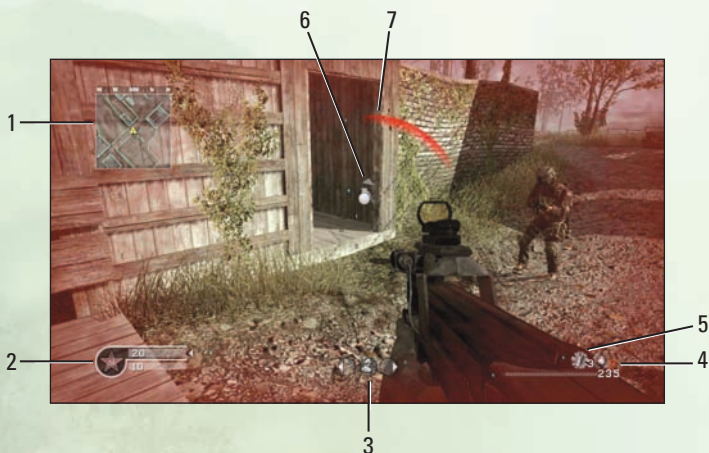
OBJECTIVE MENU



Green text means the objective has been completed.

1. **Objective Text** – Displays text indicating your current objective in the upper left.
2. **Resume Game** – Exits the Pause menu and resumes gameplay.
3. **Mini-map** – Shows the location of your allies (blue dots) and enemies (red dots), as well as the location of objectives.

MULTIPLAYER



In-Game Display

1. **Mini-map** – Shows the location of flags, friendlies and enemies. You're displayed on the mini-map as a yellow arrow.
2. **Score Counter** – Shows the current score of teams.
3. **Special Ability** – Displays available special abilities such as nightvision.
4. **Grenade Counter** – Displays your special grenade and frag grenade count.
5. **Ammo Counter** – Shows your ammo count.
6. **Grenade Indicator** – Shows the direction of a grenade in your proximity.
7. **Damage Indicator** – Red marker near center of the screen indicating which direction damage came from.

Connecting to Your ISP

For Internet play, we recommend that you do not use routers, but if you do, enable port forwarding. Consult your Xbox LIVE® manuals for information on how to set up Xbox LIVE.

To load the Multiplayer portion, choose **Multiplayer** from the Main Menu. You may play via System Link, Xbox LIVE or split-screen.

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution. Play against other players on Xbox LIVE.

Connecting

Before you can use Xbox LIVE, connect your Xbox console to a high speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine if Xbox LIVE is available in your region, go to www.xbox.com/live.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familyssettings.

System Link Multiplayer

If you want to play games via System link, you can set up or join friends via System Link LAN. For more instructions, visit www.xbox.com/live. Play using System Link. Create or join games.

Split Screen

Select this option to access the split screen sign-in. Up to four players may join the match. After all players have joined, select **continue** to progress to the Multiplayer lobby. In this lobby, the map, game mode and game rules can be modified before starting the match.

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Courtesy of Duck Down Music.

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Manual Design
Ignited, LLC

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